



Vree Vasy Lt Corvette

SPECS			MANEUVERING					COMBAT STATS				
Class: Medium Ship			Turn Cost: 1/2 Speed					Fwd/Aft Defense: 12				
In Service: 2175			Turn Delay: 1/3 Speed					Stb/Port Defense: 12				
Point Value: 290			Accel/Decel Cost: 2 Thrust					Engine Efficiency: 2/1				
Ramming Factor: 70			Pivot Cost: 0+0 Thrust					Extra Power: 0				
Jump Delay: N/A			Roll Cost: 2+2 Thrust					Initiative Bonus: +12				
Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	1	2	2	2	3	3	3	4	4	4

WEAPON DATA	
Heavy Plasma Cannon	
Class: Plasma	
Modes: Standard	
Dmg: 4d10+8 (-1 per 2 hexes)	
Range Penalty: -2 per 3 hexes	
Fire Control: +3/+1/-5	
Interception Rating: n/a	
Rate of Fire: 1 per 3 turns	

GENERAL HITS

1-6: Thruster
7-9: Weapon
10-17: Structure
18-20: PRIMARY Hit

PRIMARY HITS

1-5: Sensors
6-10: Engine
11-13: Hangar
14-18: Reactor
19-20: C & C

SPECIAL NOTES

Gravitic Drive System

SENSOR DATA

Defensive EW

Target #1

Target #2

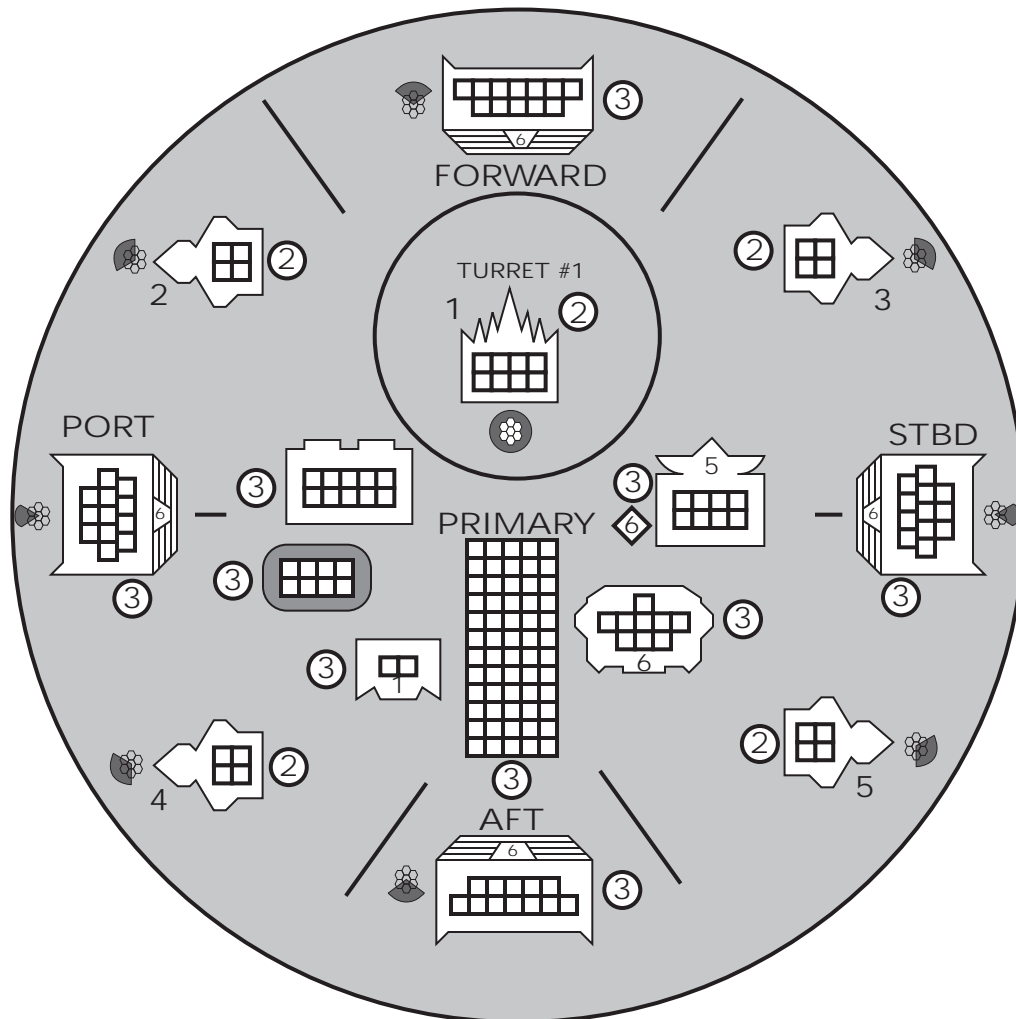
Target #3

Target #4

Target #5

Target #6

11



ICON RECOGNITION

